

Timekeeper FAQs

Timing of Games

- All competitive timing rules can be found on the NMHA Officiating website under ‘Playing Rules’. Here is the direct link: <http://www.nmharefs.com/playing-rules/>
- For regular season, Novice HL-Pee wee HL is a 3 minute warm-up with 2 periods of 10-minute stopped time. The third period is running time. The time to put on the clock is determined by how much time is left in the ice rental. **DO NOT take time off for the handshake**. In playoffs, Novice HL-Pee wee HL is a 3 minute warm-up with periods of 10-10-12
- Bantam HL-Juvenile games are 3 minute warm-ups with periods of 12-15-15

Curfew

- Curfew is dependent on how much ice time is scheduled for each game. The ice rental starts at the designated start time and the curfew must be buzzed at the end of the ice rental. Both teams must initial acceptance of the curfew time on the gamesheet before the start of the game
- The only exception to the curfew time is if there is a delay because of the arena staff. Should the Zamboni doors not be closed until after the designated start time, the curfew time would change as the ice rental would only start when the players are first allowed to step on the ice

On- and Off-Ice Officials

- On-ice officials are the referees and the linesmen. They are in charge of making the calls keeping the play running on the ice
- Off-ice officials are the timekeepers. They are in charge of the scoreclock, gamesheet and making sure penalized players know what is going on concerning their penalties
- Both on- and off-ice officials work together to ensure the game runs smoothly. You are each in charge of your separate areas. If there is ever a communication problem or conflict within this working relationship, let the Director of Timekeepers (Chantal Mallette) know ASAP

Abuse of Official

- As an official, you have the right to an abuse-free environment. **If someone else is in the box with you and he/she is making you feel uncomfortable, you have the right to tell them to leave**. Team officials are there by privilege only, not by right
- For any verbal abuse or if you feel uncomfortable, wait until the next stoppage of play and buzz the horn. Inform the referee of the situation in a calm manner
- For any physical abuse or if you feel physically threatened, immediately buzz the horn—**DO NOT** wait for the next stoppage of play. Inform the referee of the situation in a calm manner
- If there is ever an incident of verbal or physical abuse or where you need to ask someone to leave the timekeeping booth, let the Director of Timekeepers (Chantal Mallette) know immediately

Penalties

- Delayed penalties occur when 3 or more timed penalties occur for one team. There are only 3 penalty slots on the clock and you need a minimum of 3 players on the ice at any time. If you let each player out after their penalty is finished, it would turn into a 6 on 5 so the ‘On’ time for each penalty will be delayed. See the timekeeper manual for more details
- Co-incidentals occur when both teams are assessed matching timed penalties at the same stoppage of play. Nothing goes on the board and on-ice strength remains the same as it was when the penalty occurred, so the penalized players must wait for the first whistle **after** their penalty has expired to go back on the ice

Documenting Penalties

- When recording a double minor, you will need two lines. Each minor must be entered on a separate line. Here is an example for a Head Contact double minor:

<i>Per.</i>	<i>No.</i>	<i>Min.</i>	<i>No.</i>	<i>Offence</i>	<i>Off</i>	<i>Start</i>	<i>On</i>
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1	18	2	18	HC	8:48	8:48	----
1	18	2	18	HC	8:48	6:48	4:48

- When a Penalty Shot is called, you should try and fill out as much information as possible. Here is an example of how to document a Penalty Shot:

<i>Per.</i>	<i>No.</i>	<i>Min.</i>	<i>No.</i>	<i>Offence</i>	<i>Off</i>	<i>Start</i>	<i>On</i>
3	4	**#17 shooting**		PS	6:30	**Goal/no goal**	

- NOTE:** For 'No.', try to get the referee to give you the number of the player who had the penalty infraction. Some referees may not remember to give you the information
- When documenting a Match Penalty, please remember it is a 5 minute timed penalty. This never comes off the scoreboard until the time has expired. This is how it is recorded:

<i>Per.</i>	<i>No.</i>	<i>Min.</i>	<i>No.</i>	<i>Offence</i>	<i>Off</i>	<i>Start</i>	<i>On</i>
2	4	5	4	MP42	10:00	10:00	5:00

- There are several reportable offences timekeepers need to be aware of: Match Penalties (MP), Gross Misconducts (GRM), Game Misconducts (GM) and Misconducts (M). The referee will need the most legible copy of the gamesheet at the end of the game. Make sure the gamesheet has the name of the head coach and the manager
- When a 5 minute major is assessed, a Game Misconduct is always assessed as well. This never comes off the scoreboard until the time has expired. This is how to document a 5 minute major:

<i>Per.</i>	<i>No.</i>	<i>Min.</i>	<i>No.</i>	<i>Offence</i>	<i>Off</i>	<i>Start</i>	<i>On</i>
2	5	5	16	BC	5:18	5:18	0:18
2	5	10	5	GM30	5:18	0:18	-----

Arena Problems

- If you ever have any problems with an arena, email the Director of Timekeepers (Chantal Mallette) the details of the problem. If you can't figure out how to work the clock, call Chantal immediately with the details in order to resolve the problem
- MacDonald arena (Splx2) does not have a functioning manual horn. In order to buzz for curfew, you will need to use an extra whistle from the referees
- Sportsplex: The older Nevco systems can be difficult. Let the buzzer go for at least 2-3 seconds after the period is over, otherwise the buzzer may carry over into the next period. To fix that, you would need to restart the clock
- Sportsplex: The wires in the Sportsplex are a little faulty, so sometimes the connection is lost between the scoreboard and the gameclock (i.e. the scoreboard goes blank but the gameclock is still functioning). Explain the problem before the game to the on-ice and team officials. To fix it you have to move the wires around until the lights come back on
- Bell arena has no clock to tell the time, so you will need a stopwatch or your own watch to tell the time and for curfew

Tournaments

- Always check with the registration desks as tournament rules and timings may vary from regular season games. If any conflict arises check with the tournament organizer/front desk